

SUMMER LIGHTNING CHAMPIONSHIP

The match format is as follows:

- ⇒ Six players per team. No person may play in more than one team.
- ⇒ Each player plays each member of the other team, making six games per player during the evening.
- ⇒ The time limit is ten minutes per player for the whole game. The FIDE rules on blitz chess apply.
- ⇒ The home team has White on all boards in Rounds 1, 3 and 5. The away team remain seated throughout the evening, while the home team rotate in descending board number finishing on their “own” board - e.g the home board 4 starts off on board 3, then rotates 2 - 1 - 6 - 5 - 4.
- ⇒ Scoring is two points for winning the match (i.e. more than 18 points in total), none for losing. In the event of an 18-18 tie both teams score one point. Game Points will be used to resolve any tie for the Championship.